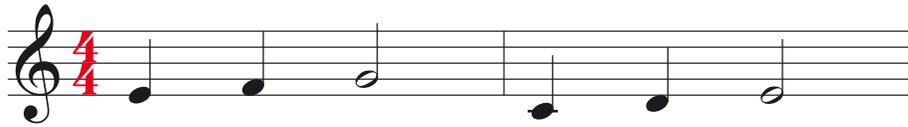
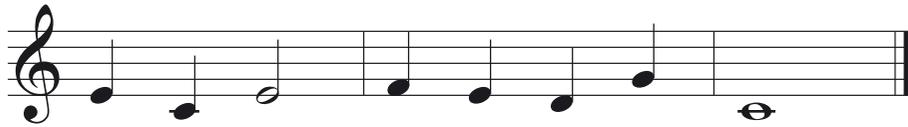
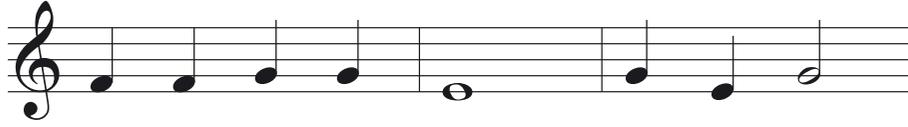


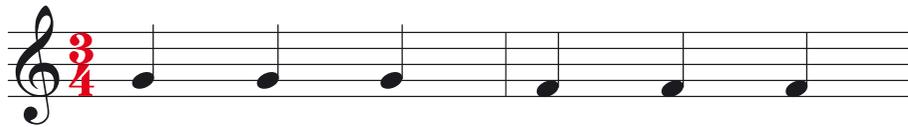
Auf dem Turm



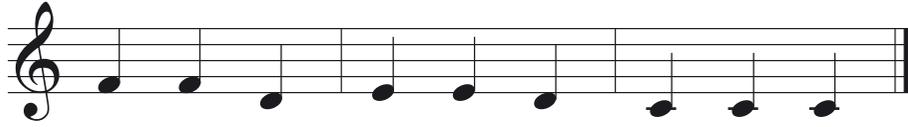
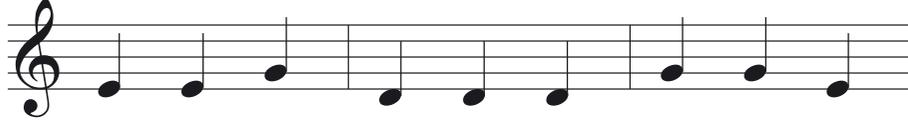
Zähle: 1 2 3 - 4 1 2 3 - 4



Eins, zwei, drei 4+5



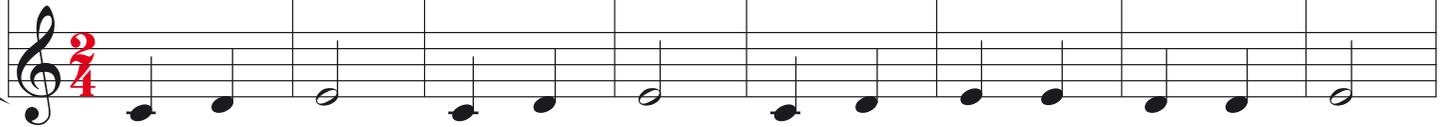
Zähle: 1 2 3 1 2 3



Bergauf und bergab 6

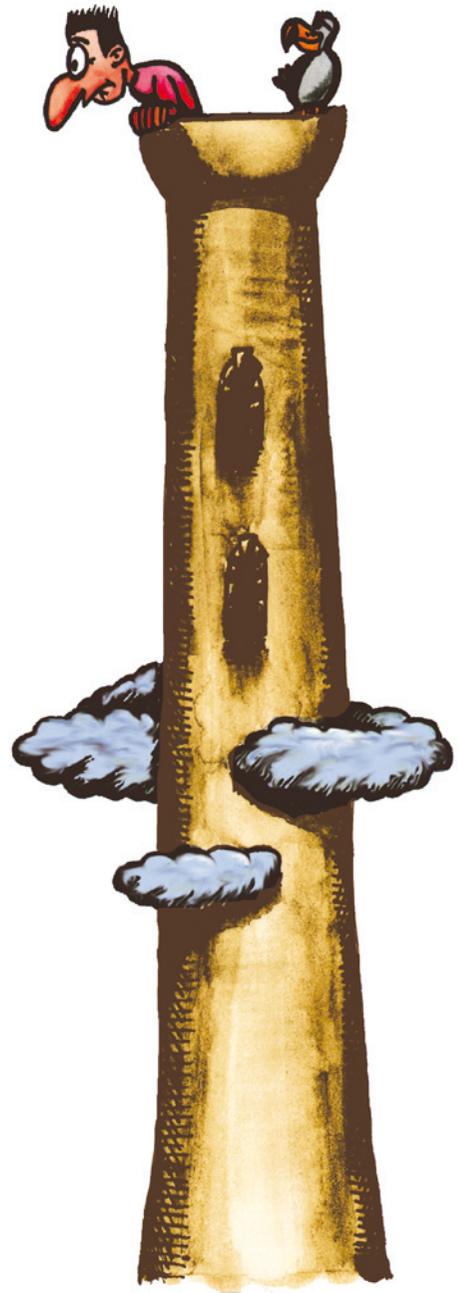
1. 

Zähle: 1 2 1 - 2

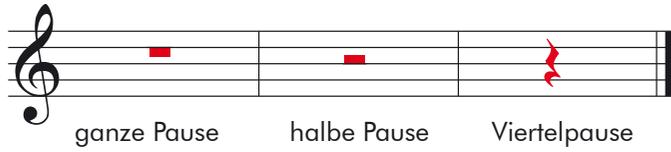
2. 

1. 

2. 



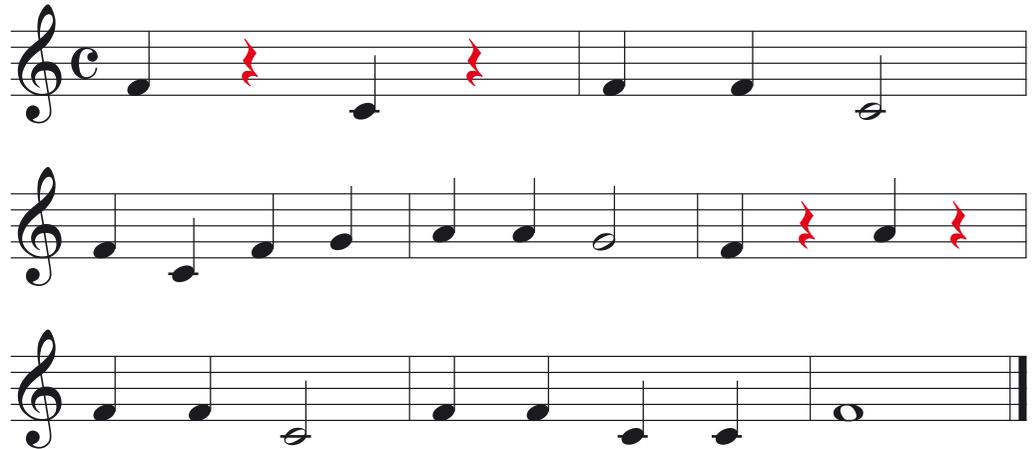
Die Pausen



Bei einer ganzen Pause zählt man bis vier.
 Bei einer halben Pause zählt man bis zwei.
 Bei einer Viertelpause zählt man eins.



Eins, zwei, wer kocht Brei?  27+28 

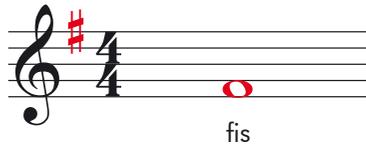


A-Ticket A-Tasket

aus den USA

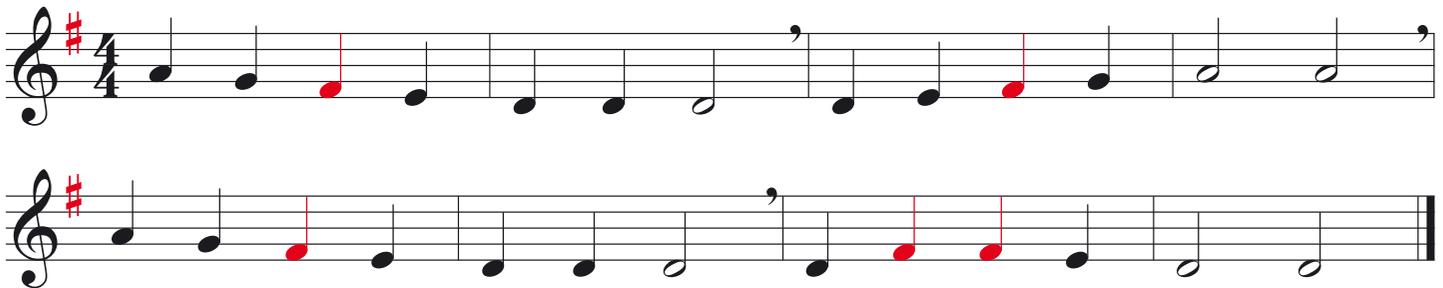


Das Kreuz am Anfang der Zeile

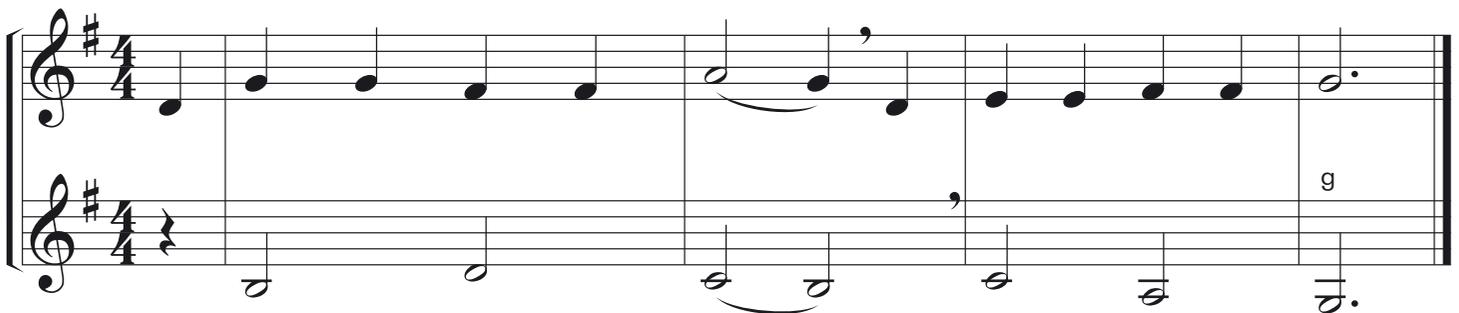


Steht am Anfang einer Zeile ein Kreuz, so werden alle f-Noten zu fis erhöht.

Unsre Katz hat Junge g'habt  58 



Im Zirkus  59 



Auf, auf zum fröhlichen Jagen



96



Musical score for 'Auf, auf zum fröhlichen Jagen' in 4/4 time. It consists of five staves of music. The first staff starts with a treble clef and a 4/4 time signature. The second staff has a dynamic marking of *mf* (2.xp). The third staff has a dynamic marking of *mf* and a *cresc.* marking. The fourth staff has a dynamic marking of *f*. The fifth staff continues the melody.



Bella Bimba



97



aus Italien

Musical score for 'Bella Bimba' in 3/4 time. It consists of four systems of two staves each. The first system starts with a treble clef and a 3/4 time signature, with a dynamic marking of *mf*. The second system has a dynamic marking of *mf*. The third system has a dynamic marking of *p* and the text 'Fine (Ende)'. The fourth system has a dynamic marking of *p*. The score includes various musical notations such as beams, slurs, and accents.

Da capo al Fine
(Vom Anfang bis Fine)